AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions of claims in the application:

Listing of Claims:

1. (Currently amended) A computer implemented system that facilitates message content management, comprising:

a component that receives a first message and a second message for a user ~~content~~;

a two-way communication channel in which a user is selectively active with ~~at least one other~~ a first participant; and

an organization component that detects a first real-time communication between the first participant and the user, that determines an active ~~status~~ characteristic of the received first message ~~content~~ in response to associating ~~according to a currently active communication channel with~~ the first participant ~~associated~~ with the first message ~~content~~, that determines the second message to be inactive, and that dynamically ~~partitions~~ organizes the first message determined to be active in a prominently displayed cluster and dynamically organizing the second message in a less prominently displayed cluster ~~and graphically arranging the content in response to having an active status~~.

2. (Currently amended) The computer implemented system of claim 1 ~~39~~, wherein the dynamically organized clusters of ~~content~~ messages are hierarchically displayed in the following order: (1) unaccessed, (2) unaccessed and pending, (3) pending, and (4) accessed.

3. (Currently amended) The computer implemented system of claim 1, the ~~content~~ messages comprising text messages.

4. (Currently amended) The computer implemented system of claim 1, the ~~content~~ messages comprising media.

5. (Currently amended) The computer implemented system of claim 1, the ~~content~~ messages comprising computer-based applications.

6. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a priority characteristic of the received message ~~content~~, the ~~content~~ message within a cluster is organized based at least in part on priority.

7. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a characteristic of the received message ~~content~~ messages and references a user preference associated with the characteristic, the ~~content~~ messages within a cluster is organized based at least in part on user preference.

8. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a utility characteristic of the received message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on utility.

9. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a cost characteristic of the received message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on cost.

10. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines an author characteristic of the received message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on at least one author of the content.

11. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a genre characteristic of the received message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on genre.

12. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a time criticality characteristic of the received

message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on time criticality.

13. (Currently amended) The computer implemented The system of claim 1, wherein the organization component further determines an age characteristic of the received message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on age.

14. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a context characteristic of the received message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on context.

15. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a plurality of characteristic of the received message ~~content~~, references a user preference associated with each of the plurality of characteristics, the clusters employ one or more visual indicators to differentiate among at least two types of user preferences.

16. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a size characteristic of the received message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on size.

17. (Currently amended) The computer implemented system of claim 1, wherein the organization component further determines a rendering device characteristic of the received message ~~content~~, the ~~content~~ messages within a cluster is organized based at least in part on a rendering device of the sender.

18. (Cancelled)

19. (Cancelled)

20. (Currently amended) The computer implemented system of claim 1, further comprising a cluster filtering component operatively connected between the receiving component and the organization component comprising one or more filters that directs ~~content~~ messages to at least one of the four clusters based at least in part upon user preferences.

21. (Previously Presented) The computer implemented system of claim 20, the cluster filtering component is trained using at least one of explicit user input or implicit user behavior.

22. (Currently amended) The computer implemented system of claim 1, at one of the four clusters comprises at least one sub-filter that facilitates organizing ~~content~~ messages within any one of the clusters.

23. (Currently amended) A computer implemented method that facilitates message content management comprising:

receiving a first message and a second message for a user ~~content~~;

detecting a first real-time communication ~~with~~ between a first participant and the user;

determining an active characteristic of the received first message ~~content~~ in response to associating the first participant with the first message ~~content~~ and determining the second message to be inactive; and

dynamically organizing ~~and displaying~~ first message ~~content~~ determined to be active in a prominently displayed cluster and dynamically organizing the second message in a less prominently displayed cluster.

24. (Currently amended) The computer implemented method of claim 40, the clusters of ~~content~~ messages are hierarchically displayed in the following order: (1) unaccessed, (2) unaccessed and pending, (3) pending, and (4) accessed.

25. (Currently amended) The computer implemented method of claim 23, further comprising employing one or more filters to organize at least a portion of the ~~content~~ messages as part of at least one of the clusters.

26. (Currently amended) The computer implemented method of claim 23, the ~~content~~ messages comprises text messages.

27. (Currently amended) The computer implemented method of claim 23, the ~~content~~ messages comprises computer-based applications.

28. (Currently amended) The computer implemented method of claim 23, further comprising determining characteristics of and ordering the ~~content~~ messages within any one cluster based at least in part upon one of the following: priority, user preference, utility, cost, author, genre, time sensitivity, age, size, or user state.

29. (Currently amended) The computer implemented method of claim 23, further comprising adding more than one visual indicators to at least one cluster to facilitate ~~content~~ messages viewing and management.

30. (Currently amended) The method of claim 22, further comprising making ~~content~~ messages ~~and/or~~ or a copy thereof available for arrangement into more than one cluster.

31. (Cancelled)

32. (Currently amended) A computer-readable storage medium having stored thereon the following computer executable components:

a component that receives ~~content~~ a first message and a second message for a user;

a component that detects a first real-time communication ~~with~~ between a first participant and the user;

a component that determines an active characteristic of the received first message ~~content~~ in response to associating the first participant with the first message ~~content~~ and determining the second message to be inactive; and

an organization component that dynamically ~~partitions and graphically arranges~~ organizes the first message ~~content~~ determined to be ~~in response to having an~~ active ~~status~~ in a

prominently displayed cluster and dynamically organizes the second message in a less prominently displayed cluster.

33. (Currently amended) A computer implemented system that facilitates message content management comprising:

means for receiving a first message and a second message for a user ~~content~~;

means for detecting a first real-time ~~active two-way~~ communication ~~with~~ between a first participant and the user;

means for determining an active characteristic of the received first message ~~content as being associated with~~ in response to associating the first participant with the first message and determining the second message to be inactive; and

means for dynamically organizing ~~and graphically displaying~~ the first message ~~content~~ determined to be active in a prominently displayed cluster and dynamically organizing the second message in a less prominently displayed cluster.

34. (Canceled)

35. (Previously Presented) The computer implemented system of claim 1, the communication channel comprising a video conference.

36. (Previously Presented) The computer implemented system of claim 1, the communication channel comprising an online chat.

37. (Previously Presented) The computer implemented system of claim 1, the communication channel comprising a telephone call.

38. (Previously Presented) The computer implemented system of claim 1, the communication channel comprising an instant messaging session.

39. (Canceled)

40. (Currently amended) The method of claim 23, further comprising dynamically organizing ~~and displaying~~ each message ~~content~~ into at least one of the following clusters: (1) unaccessed content, (2) unaccessed and pending content, (3) pending content, and (4) accessed content.

41. (Currently amended) The method of claim 33, further comprising means for dynamically organizing ~~and graphically displaying content~~ each message into at least one cluster of the following clusters: (1) unaccessed content, (2) unaccessed and pending content, (3) pending content, and (4) accessed content.

42. (New) The computer implemented method of claim 23, further comprising:

characterizing a priority for a user response to the first and second messages; and

dynamically organizing the first and second messages in a cluster based upon the priority for varying prominence of display.

43. (New) The computer implemented method of claim 23, further comprising:

detecting a second real-time communication between a second participant and the user characterized by a greater communication lag than the first real-time communication; and

determining an active characteristic of the received second message in response to associating the second participant with the message content of the second message; and

dynamically organizing the second message in a cluster of less priority than the first message and more priority than an inactive message.

44. (New) The computer implemented method of claim 43, further comprising:

detecting the first real-time communication as an audible conversation between the first participant and the user; and

detecting the second real-time communication as a text conversation between the second participant and the user.

45. (New) The computer-implemented method of claim 44, further comprising detecting the first real-time communication as an audiovisual conversation between the first participant and the user.

46. (New) The computer-implemented method of claim 23, further comprising:

detecting a second real-time communication between a second participant and the user characterized by a lower priority of communication than the detected first real-time communication; and

determining an active characteristic of the received second message in response to associating the second participant with the message content of the second message; and

dynamically organizing the second message in a cluster of less priority than the first message and more priority than an inactive message.

47. (New) The computer-implemented method of claim 46, further comprising determining a higher priority of communication for the first message by associating with a work category and a lower priority of communication for the second message by associating with a personal category.